* Short overview of what your project is about (e.g. you're building /testing certain RL models in certain environments; yes, you can test your algorithm in more than 1 environment if your goal is to test an algorithm(s) performances in different settings)
  + Mountain car problem is classic control. Car has no power of its own and needs to rock back and forth to gain momentum to drive up the hill and towards the flag which is the goal state.
* Approach: explain your environment, your choice of model(s), the methods and purpose of testing and experiments, and explain any troubleshooting required.
  + The env consists of a state space describe by the position X and the velocity v. The action space contains three actions: accelerate to the left, accelerate to the right or do nothing. The reward structure is -1 for each step until the car reaches the goal and the goal is the position of the car x > 0.5
* Result: show the result and interpretation of your experiment. Any iterative improvements summary.
* Conclusion, discussion, reflection, or suggestions for improvements or ideas.
* Reference: Please include all relevant links (git, video, etc.).